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"Optimization of data transfer between networked devices"
(Datansiirron optimoiminen verkotettujen laitteiden välillä)

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OPTIMIZATION OF DATA TRANSFER BETWEEN NETWORKED DEVICES

FIELD OF THE INVENTION

The present invention relates to optimization of data transfer between networked devices.

5 BACKGROUND OF THE INVENTION

Available wireless local area networking technologies such as the Bluetooth technology are widely included in various mobile devices. The devices are typically allocated an IP (Internet Protocol) address and they may communicate with other devices using the IP protocol stack. Besides desktop/laptop computers and mobile terminals, networking technologies are also
10 been incorporated to various domestic appliances such as TV sets, set-top boxes, stereo systems, personal music players, cameras, home management systems and fridges. It is expected that various domestic appliances will be capable interacting with other devices and sharing information using especially
15 wireless local area networking technologies and IP-based technologies.

UPnP™ (Universal Plug and Play) technology by UPnP Forum defines an architecture for peer-to-peer network connectivity of intelligent appliances, wireless devices, and personal computers of all form factors. It is designed to bring easy-to-use, flexible, standards-based connectivity to ad-hoc or
20 unmanaged networks whether in the home, in a small business, public spaces, or attached to the Internet. UPnP technology provides a distributed, open networking architecture that leverages TCP/IP (Transport Control Protocol/Internet Protocol) and the Web technologies to enable seamless proximity networking in addition to control and data transfer among networked devices
25 from a wide range of vendors. According to the UPnP Device Architecture (UDA) a device can dynamically join a network, obtain an IP address, convey its capabilities to other devices, and learn about the presence and capabilities of other devices.

The DHWG (Digital Home Working Group) HNV1 (Home Network version 1) specification describes an environment formed by devices like PCs,
30 TV sets, set-top boxes, stereo systems, etc. that are connected to the network via an IEEE 802.x interface including the Ethernet and the wireless local area network WLAN. The devices forming the HNV1 environment are by their nature static or with very limited mobility allowing them to be always connected to an

AC (Alternating Current) power supply. At the same time the connectivity technology they are using allows high data rates and low latency.

Constrained devices like mobile phones, PDAs (Personal Digital Assistant), portable music players or cameras are not typically able to support 802.x communication technology, but they often deploy energy saving short-range communication media such as Bluetooth. Short-range communication media typically exhibits more limited bandwidth and longer delays than in an IEEE802.x media. Since these constrained devices or in DHWG terminology mobile handheld devices use different communication media than HNV1 devices, an interworking unit is required. Connecting different networks together as such is commonly used technology, but the architecture of HNV1 exhibits communication environment which is problematic for mobile handheld devices that have limited energy resources and/or slow communication link. HNV1 specifies that the UPnP is used as service discovery and controlling protocol suite, which potentially and in certain conditions may result considerably amount of communication for which the device needs to response. More particularly, according to the UPnP discovery protocol the UPnP devices advertise their services to other devices in the system by sending multicast messages. Further, also services and/or interested devices may be searched by multicast requests. The UPnP specification specifies that a UPnP devices should send each advertisement message more than once due to the usage of unreliable UDP (User Datagram Protocol). The result is that the numerous multicast messages will consume the battery of the receiving device in much shorter time causing unsatisfactory user experience. Also in some conditions considerably amount of the capacity of the connecting link is used for control communication preventing using the services available.

BRIEF DESCRIPTION OF THE INVENTION

There is a need to alleviate the above disadvantages. The needs are fulfilled by a method, a system, a device, a chip, and a computer program product which are characterized by what is stated in the independent claims. Some embodiments of the invention are disclosed in the dependent claims.

The invention is based on the idea of preventing the transmission of at least some multicast and/or broadcast messages from a second device to a first device by intermediate node arranging data transmission between the first device and the second device. The local area networking system may be any

local network configuration. For instance, it may comprise a Bluetooth network and/or an IEEE 802.11 WLAN network.

An advantage of the method and arrangement of the invention is that less processing is required in the first device as fewer messages are received. Thereby the power consumption of the constrained devices such as handheld PDAs, mobile stations, or music players can be reduced. For bandwidth limited links the reduced bandwidth usage is naturally also an advantage and thus faster link is available for other data transmission. As the transfer of multicast and or broadcast messages is reduced, the response time of the system is faster and average propagation time shorter. Further, the (first) devices not receiving multicast messages can still support all functions of the system, e.g. full UPnP stack, to be available in case they are connected to the system such that multicast messages can be received. This makes it easier to reach full compatibility with second device e.g. for enabling connectivity in configurations where there is direct connection between the first and the second device. One further advantage of the invention is that it is easy to implement on various technologies thereby enabling to reduce the costs of the end product.

BRIEF DESCRIPTION OF THE DRAWINGS

In the following the invention will be described in greater detail by means of some embodiments with reference to the accompanying drawings, in which

Figure 1 illustrates a local area networking system;

Figure 2a describes the protocol stack architecture according to an embodiment of the invention;

Figure 2b illustrates a device comprising the interworking unit; and

Figure 3 is a flow diagram illustrating a method according to an embodiment of the invention.

DETAILED DESCRIPTION OF THE INVENTION

An embodiment of the invention will be illustrated in the following in a UPnP system but the invention can be applied also in other networking systems in which communication is arranged between handheld like constrained devices and devices without such constraints.

Referring to Figure 1, the system comprises mobile handheld devices MHD, an intermediate node, in the embodiment of Figure 1 an interworking unit IWU, and home network devices HND supporting the UPnP home

network version 1 (HNv1) specification. The devices HND form the HNv1 domain and the devices MHD form the MHS (Mobile Handheld Subcommittee) domain. The interworking unit IWU is at the edge of these domains and it provides adaptation of the data transmission between these domains. It is to be noted that there may also be other devices between the IWU and the MHD and/or between the IWU and the HND. The IWU may be a specific device or implemented as a part of another device such as a router, an extended bridge or a multimedia set top box. In the example of Figure 1, the HNv1 domain is using a wired network, e.g. Ethernet, and the MHS domain is utilizing wireless networking technology, e.g. Bluetooth. As further shown in Figure 1, it is feasible that a MHD may connect with the IWU using a wired link such as USB (Universal Serial Bus), and the handheld devices MHD may also communicate between themselves and thus form a Bluetooth piconet, for instance. Further, the HNv1 domain may be connected to other networks such as the Internet. It is to be noted that the handheld devices MHD or the HNv1 devices HND may comprise also other communication means. For instance, a mobile handheld device MHD may comprise the transceiver for communicating with the PLMN (Public Land Mobile Network). Some examples of devices MHD are PDAs, laptop computers, personal music players, headsets, mobile phones and cameras. HNv1 devices HND are typically always connected to AC power supply and some examples of these devices include TV sets, stereo devices and home management devices.

Figure 2a describes one feasible protocol stack architecture for a UPNP system. The data transmission link between MHD and IWU (and in one embodiment between MHDs) may be provided by well-known Bluetooth PAN (Personal Area Network). Information on Bluetooth technology can be found from <http://www.bluetooth.com/>. The data transmission between the IWU and the HND may be provided by any IEEE 802-based data transmission technology providing a uniform upper API (Application Programming Interface) and LLC (Logical Link Control) layer for a number of different MAC (Medium Access Control) and L1 solutions, including the wired Ethernet or 802.11 based WLAN technologies. The IWU is in one embodiment arranged to remove the IEEE 802.x headers from HND-originated packets and to add necessary Bluetooth headers. Reverse actions are done for packets originating from the MHD. It is to be noted that the invention may also be implemented by other local area networking technologies, some examples of which are BRAN (Broadband Ra-

dio Access Networks) specifications (HIPERLAN1, HIPERLAN2, HIPERACCESS). A UPnP device MHD, HND supports IP version 4, IP version 6, or both. The link between the MHD and the IWU is according to another embodiment wired and implemented by USB.

5 HTTP protocol is used between the MHD and HND above a TCP layer (not shown in Figure 2a) to transfer the UPnP layer messages. For sending and receiving advertisements and search requests according to the UPnP discovery protocol, the devices MHD and HND use multicast variant of HTTP and for responses a unicast variant of HTTP is used. Both of these HTTP variants use UDP instead of the TCP. UPnP specific functions are implemented in the MHD and HND by UPnP and UPnP AV (Audio Visual) Profile functions. Applications and various media formats may then utilize the UPnP functions.

As illustrated in Figure 2b, the device functioning as the IWU comprises memory MEM, a user interface UI, I/O-means I/O for arranging communication, and a central processing unit CPU comprising one or more processors. Computer program codes executed in the central processing unit CPU may be used for causing the device IWU to implement the interworking means IWM for arranging transfer of data between the MHD and the HND. Further, computer program codes executed in the central processing unit CPU may be used for causing the device IWU to implement the inventive functions relating to the forwarding of messages to the MHD, some embodiments of which are illustrated later in association with Figure 3. As one example, the inventive functions may be provided as an extension to the application implementing the interworking means IWM. A chip unit or some other kind of module for controlling a data processing device (IWU) for a local area networking system may in one embodiment cause the device to perform the inventive functions. The module may form part of the device IWU and could be removable, i.e. it can be inserted into another unit or device. Computer program codes can be received via a network and/or be stored in memory means, for instance on a disk, a CD-ROM disk or other external memory means, from where they can be loaded into the memory MEM of the processing device. Hardware solutions or a combination of hardware and software solutions may also be used to implement the inventive functions.

Figure 3 illustrates a method according to an embodiment of the invention. The method may be implemented in the interworking unit IWU. In step 301 a message is received. The destination address of the received message

is checked 302. According to an embodiment, the IWU compares one or more properties of the message to the properties determined in predetermined message transmission conditions (may be stored in memory MEM) and if they match, the message is depending on the implementation either forwarded or prevented from being transmitted to the MHD. The IWU may store one or more addresses which are pre-determined in the system as being broadcast or multicast addresses. For instance, the IWU may be pre-configured with a list of multicast addresses. If the destination address of the received packet matches with an entry in this list, the packet is not transmitted to the constrained device. In UPnP the multicast address is already specified as being 239.255.255.250 for all UPnP systems. Based on the check 302, 303, if the destination address is a multicast or broadcast address, the transmission of the message to the constrained device, in the example of Figures 1 and 2a to the MHD, is prevented 304. Otherwise the message is transmitted 305 to the MHD. The embodiment in which the method is applied in the IWU enables that no changes are necessary to the MHD or the HND.

Instead of the above-illustrated method, the data transmission between the constrained device (MHD) and the non-constrained device (HND) may be arranged also by other means. For instance, after step 301 there could be an additional checking step in UPnP system on whether the message was received on an HNV1 interface. If the message as received on HNV1 interface, the method would proceed to current step 302, otherwise the method would not be proceeded. Thus only HNV1 interface packets need to be analysed.

According to still another embodiment, there can be one or more other additional checking steps relating to the receiving device (MHD) before entering the step 305. The IWU may check whether the link is available to the MHD. For instance, in case of Bluetooth, the system checks if the BT is in "sleep" mode. If it is in the sleep mode, the IWU will wake up the BT before entering step 305. If BT is active, step 305 can be directly entered.

According to an embodiment, not all multicast and/or broadcast messages are prevented from being transmitted to the MHD. The IWU may be provided with message transmission conditions including information on message types and/or with other message details and the IWU may be arranged to check (in step 302/303 or in an additional step preferably before step 302) whether the received message complies with the predetermined conditions. This embodiment provides the advantage that possibly very detailed conditions

on transferred or blocked messages can be determined, thereby enabling still to forward critical messages but preventing the transmission of less important messages. This further optimizes the usage of transmission capabilities in the system. Depending on the desired implementation, the message complying with the conditions may be forwarded to the MHD or prevented from being forwarded to the MHD in case where the conditions determine the blocked or filtered messages. For instance, certain types of messages or multicast and/or broadcast messages using particular number are forwarded to the MHD but other multicast and/or broadcast messages are not. In UPnP system the following embodiment becomes important: The IWU is arranged only to prevent the transmission of multicast messages and it will forward at least part of or all broadcast messages to the MHD.

Two general classifications of devices are defined by the UPnP architecture: controlled devices, and control points. A controlled device functions in the role of a server, responding to requests from control points. Both control points and controlled devices can be implemented on a variety of platforms including personal computers and embedded systems. Multiple devices, control points, or both may be operational on the same network endpoint simultaneously. Thus the MHD and the HND in Figure 1 may be arranged to operate as the controlled device, the control point, or both.

A UPnP device MHD, IWU or HND may have a Dynamic Host Configuration Protocol (DHCP) client and it may search for a DHCP server when the device is first connected to the network. Alternatively, the devices autoconfigure (Auto-IP) themselves when a DHCP server is not present in the network. The prerequisite for using the UPnP functions is to obtain an IP address (Step 0). According to an embodiment, the IWU is arranged to forward the broadcast messages related to address acquisition to the MHD. Broadcast messages are used by the address resolution protocol that is used to find out which device has a specific IP address. Broadcasts are also used when autoconfiguring the system. It is also feasible that some other broadcast messages are forwarded to the MHD, whereas some broadcast messages may be prevented from being transmitted.

Once an IP address is allocated to a UPnP device, the following UPnP functions are available: Discovery is Step 1 in UPnP™ networking. Through discovery, control points find interesting device(s). Discovery enables description (Step 2) where control points learn about device capabilities, con-

trol (Step 3) where a control point sends commands to device(s), eventing (Step 4) where control points listen to state changes in device(s), and presentation (Step 5) where control points display a user interface for device(s). For more details on these functions, reference is made to UPnP Forum specification "UPnP™ Device Architecture 1.0", version 1.0.1, 6 May 2003.

Referring to the UPnP Discovery, i.e. Step 1, the UPnP multicast messages are used by SSDP (Simple Service Discovery Protocol) in order to enable UPnP controlled devices to advertise their root/embedded devices and services and for UPnP control points to discover UPnP devices that are of interest to them. According to an embodiment in the UPnP system, the interworking unit IWU is, however, in step 304 of Figure 3 arranged to discard on the MHS interface at least part of or all of the UPnP Discovery multicast messages that are originated in the HNV1. UPnP multicast messages are sent to a standard address and port: 239.255.255.250:1900. The IWU is arranged to monitor the IP headers of the incoming packets and to prevent the transmission of messages having said address as the destination IP address. Thus the IWU is a link layer device with IP snooping capabilities. The properties of the UPnP messages relating to the Discovery are described in Chapter 1.1.2, 1.1.3, 1.2.2, and 1.2.3.

The IWU is not allowing UPnP multicasting to enter MHS domain, but does not prevent multicasting in opposite direction to the HNV1 domain. In one embodiment, the MHD fulfills the advertisement requirements of UPnP system and advertises by multicast messages itself at least when entering the UPnP system. The MHD may also make inquiries when it needs services from HNV1 domain. The MHD keeps its existence known to the HNV1 control points and refreshes advertisements as needed. In fact, the MHD should be active to be known in UPnP network and obtain the current status from HNV1 network. According to a further embodiment, the level of activity can be adjusted in the MHD, for instance by adjusting the transmission periods of the messages. In the following UPnP functions are illustrated for a MHD functioning as the controlled device in view of the UPnP system. For advertising itself, the MHD according to Figure 2a initiates the BT (Bluetooth) PAN formation, obtains an IP address (DHCP or Auto-IP), and thereafter advertises its services via SSDP by one or more multicast messages. The IWU forwards these multicast messages to the HNV1 domain. Interested control points may then download the device description and subscribe to events in the MHD. After a time-out period ex-

pires, the PAN is turned to "sleep" mode. The MHD may refresh its advertisement by sending a new multicast message.

When an HNV1 (controlled) device (HND) advertises its services, the IWU receives the advertisement message and checks at least the IP destination address. As the message is a multicast message, it is not forwarded to the MHD. The IWU treats a search query from an HNV1 device functioning as a control point in a similar fashion, i.e. it is not forwarded to the MHD while it is a multicast message.

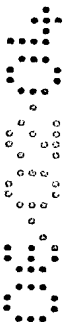
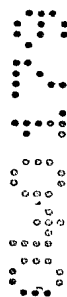
However, the IWU is in step 305 arranged to forward unicast messages intended for MHD originated in the HNV1. In this embodiment the IWU will forward unicast messages originated in the HNV1 domain (HND) and addressed to the MHD. Thus the IWU in accordance of Figure 2a may wake up the Bluetooth PAN when it receives a unicast message to the MHD. For instance, when a (HNV1) control point wishes to perform an action on the MHD, it will send a SOAP (Simple Object Access Protocol) unicast message. The IWU snoops the IP traffic and notices that the control point tries to establish a unicast HTTP session with the MHD. As (based on check in steps 303-304 in Figure 3) the message is not a multicast message, the IWU will re-establish the BT PAN with the MHD. After the BT PAN is available, the IWU forwards the message to the MHD. The action is performed, and a response is transmitted to the control point. After a predetermined time period the BT PAN between the MHD and the IWU goes to "sleep" mode.

The MHD may also function as a control point in view of the UPnP system. In this embodiment the above-illustrated principles apply; the IWU will forward all unicast messages to and from the MHD and multicast messages only from the MHD. Thus the MHD may send search queries, receive GENA (General Event Notification Architecture) events and respond to SOAP actions via the IWU to an HNV1 device but will not receive multicast advertisements from HNV1 devices or search queries from HNV1 control points.

In one embodiment not described in Figures 1 and 2, some or all of the above-illustrated features relating to preventing transmission of multicast and/or broadcast messages is implemented in a system where both devices (MHD, HND) use the same networking technology. Thus the intermediate node does not have to provide any adaptation between two different transmission protocols. The intermediate node may then support one-to-one associations between the IWU and the device MHD, HND. Examples of such associations

are the IEEE 802.11 association between a mobile terminal and an access point or the association between the LAN MAC of a network card and a single LAN MAC of a switch. The intermediate node may learn by inspecting layer 2 traffic (possibly also IP snooping) using heuristic means, which attached devices belong to the HNV1 domain and which belong to the MHS domain. Then the transmission of the multicast and/or broadcast messages is prevented for the MHDs. For instance, both sides of the intermediate node may be WLAN, Ethernet or BT and the above-illustrated optimization features may still be applied.

- 5
- 10 It will be obvious to a person skilled in the art that, as the technology advances, the inventive concept can be implemented in various ways. The invention and its embodiments are not limited to the examples described above but may vary within the scope of the claims.



CLAIMS

1. A method of arranging communication in a local area networking system comprising a first device, a second device and an intermediate node for arranging data transmission between the first device and the second device, wherein at least the second device is arranged to multicast and/or broadcast messages to devices in the system, characterized by preventing the transmission of at least some of multicast and/or broadcast messages to the first device by the interworking means.
2. A method as claimed in claim 1, characterized in that the intermediate node is arranged to connect networks that use different data transmission protocols.
3. A method as claimed in claim 1 or 2, characterized by checking the destination IP address of a received packet by the interworking means, comparing the destination IP address of the packet with at least one predetermined multicast/broadcast address, and preventing the transmission of the packet if the addresses match.
4. A method as claimed in claim 1, 2 or 3, characterized in that the first device belongs to MHS domain of a UPnP system and the second device belongs to the HNV1 domain of the UPnP system.
5. A method as claimed in claim 4, characterized in that the transmission of UPnP discovery multicast messages to the first device is prevented.
6. A local area networking system comprising a first device, a second device and an intermediate node for arranging data transmission between the first device and the second device, wherein at least the second device is arranged to multicast and/or broadcast messages to devices in the system, characterized in that intermediate node is arranged to prevent the transmission of at least some of multicast and/or broadcast messages to the first device.
7. A data processing device for a local area networking system, the data processing device being an intermediate node arranging data transmission between a first device and a second device characterized in that the data processing device is arranged to prevent the transmission of at least some of multicast and/or broadcast messages to the first device.

8. A data processing device according to claim 7, characterized in that

the intermediate node is arranged to connect networks that use different data transmission protocols.

5 9. A data processing device according to claim 8, characterized in that

the data processing device is arranged to perform data transmission between IEEE 802-based network to which the second device belongs to and a Bluetooth network to which the first device belongs to

10 10. A data processing device according to claim 7, 8, or 9, characterized in that the data processing device is arranged to check the destination IP address of a received packet by the interworking means,

the data processing device is arranged to compare the destination IP address of the packet with at least one predetermined multicast/broadcast address, and

15 the data processing device is arranged to prevent the transmission of the packet if the addresses match.

11. A data processing device according to any preceding claim 7 - 10, characterized in that

20 the data processing device is arranged to provide data transmission between the first device belonging to MHS domain of a UPnP system and the second device belonging to the HNV1 domain of the UPnP system.

12. A data processing device according to claim 11, characterized in that

25 the data processing device is arranged to prevent transmission of UPnP discovery multicast messages to the first device, and

the data processing device is arranged to forward at least those broadcast messages relating to address acquisition to the first device.

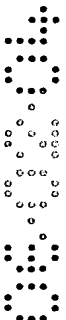
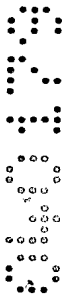
13. A data processing device according to any preceding claim 7 - 30 12, characterized in that

the data processing device is arranged to compare one or more properties of the message to the properties specified in predetermined transmission conditions to determine whether the message should be transferred to the first device.

35 14. Module for controlling a data processing device for a local area networking system, characterized in that

the module is arranged to cause the data processing device to prevent the transmission of at least some multicast and/or broadcast messages from a second device to a first device.

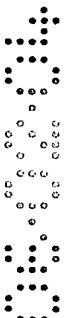
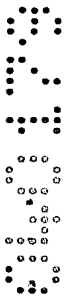
15. A computer program product for controlling a data processing device for a local area networking system by executing the program code included in the computer software product in a processor of the data processing device, characterized in that the computer software product comprises:
- a program code portion for causing the data processing device to prevent the transmission of at least some multicast and/or broadcast messages from a second device to a first device.



ABSTRACT

The invention relates to a method of arranging communication in a local area networking system comprising a first device, a second device and an intermediate node for arranging data transmission between the first device and the second device. The second device is arranged to multicast and/or broadcast messages to devices in the system. The transmission of multicast and/or broadcast messages to the first device is prevented by the interworking means.

(Figure 3)



LG
1/2

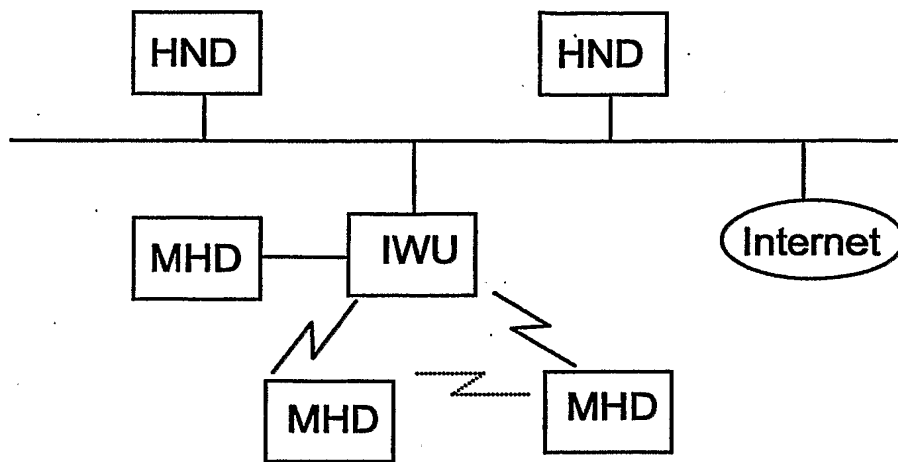


Fig. 1

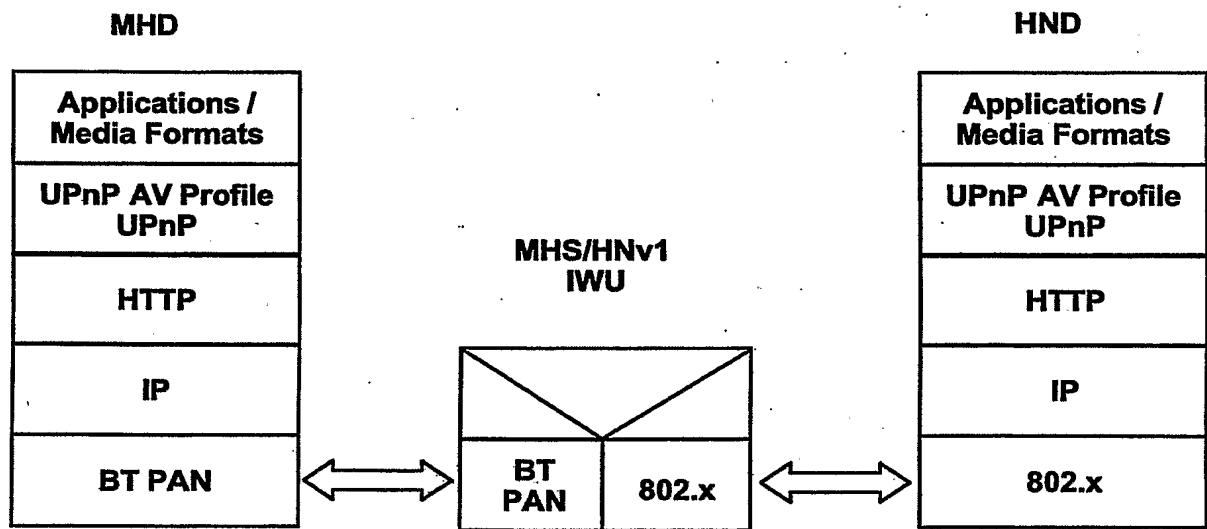


Fig. 2a

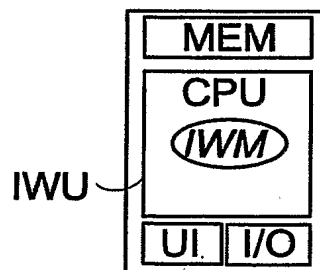


Fig. 2b

L6
2/2

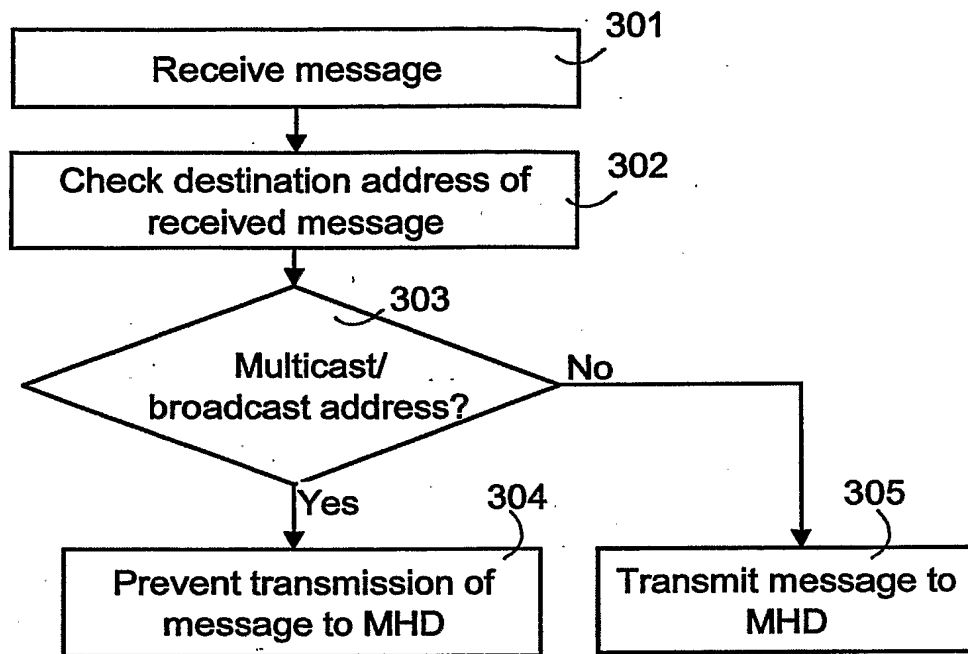


Fig. 3